

**vtech**<sup>®</sup>

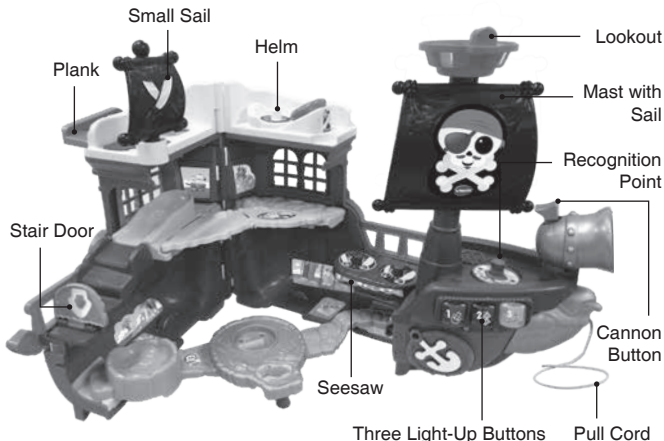
Parent's Guide

# Treasure Seekers Pirate Ship™



# INTRODUCTION

Thank you for purchasing the **Treasure Seekers Pirate Ship™**. Place Captain Monty and Sailor Stanley on the recognition point to hear playful sounds and music. Press the cannon button to launch the cannonball. Open the ship to reveal a treasure island for more pirate role-play adventures!



# INCLUDED IN THIS PACKAGE

**NOTE:** This toy is not intended for teething.

This toy is not intended for play in water.



- One character - Captain Monty



- One character - Sailor Stanley



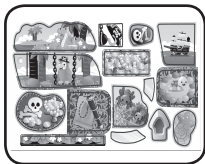
- One octopus



- One cannonball



- One treasure chest



- One label sheet

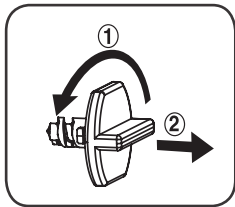


- One pirate ship

- One parent's guide

## Removing the packaging locks:

(There are two packaging locks located on the octopus).



- ① Turn the packaging locks counterclockwise several times.
- ② Pull out and discard the packaging locks.

## WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties and packaging screws are not part of this toy, and should be discarded for your child's safety.

**NOTE:** Please keep this parent's guide as it contains important information.

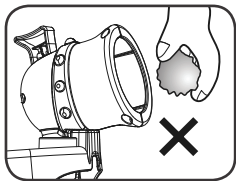
## ATTENTION :

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes et vis d'emballage. Ils ne font pas partie du jouet.

**NOTE :** Il est conseillé de conserver ce guide des parents car il comporte des informations importantes.

## WARNING:

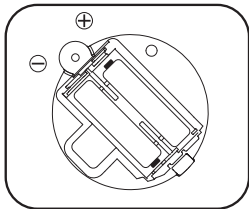
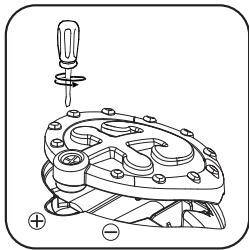
For your child's safety, please do not put anything but the cannonball included with the product into the cannon.



# GETTING STARTED

## Battery Installation - Pirate Ship

1. Make sure the unit is turned **OFF**.
2. Locate the battery cover on the bottom right of the pirate ship. Use a screwdriver to loosen the screw.
3. Install 2 new AA size (LR6/AM-3) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure.



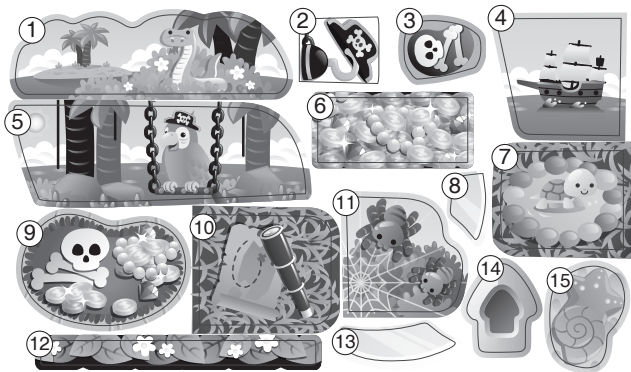
## BATTERY NOTICE

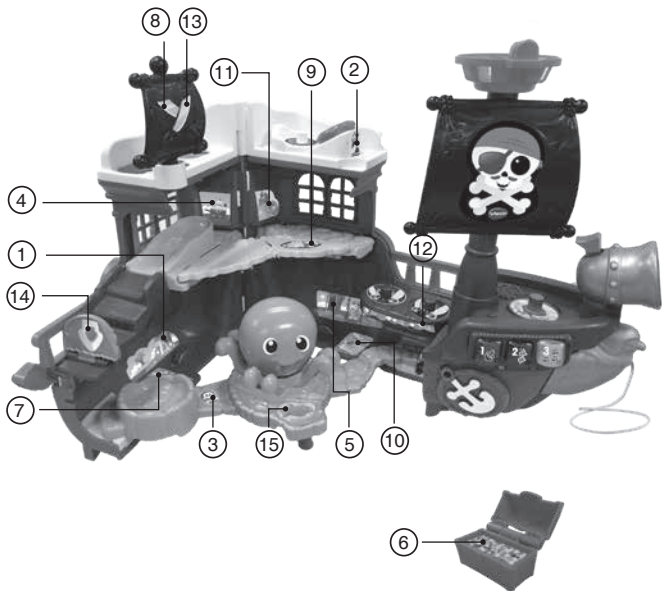
- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable, or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.

- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

## LABEL APPLICATION

Please securely adhere the labels to the playset as indicated on the following page:





## ACTIVATE NORMAL PLAY MODE

The **Treasure Seekers Pirate Ship™** is in a try-me mode in the packaging. To activate normal play mode, please follow the below steps.

1. Turn the unit **On**.
2. Place **Captain Monty** or **Sailor Stanley** on the recognition point.
3. When you hear two short sounds, normal game play has been activated.

# PRODUCT FEATURES - PIRATE SHIP

## 1. Off/Volume Switch

To turn the unit **ON**, slide the switch to either the **Low Volume** (🔊) or **High Volume** (🔊) position. To turn the pirate ship **OFF**, slide the switch to the **Off** (🔴) position.

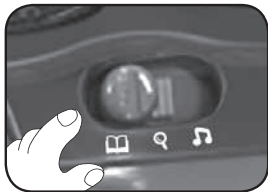


## 2. Mode Switch

Slide the **Mode Switch** to the left to enter Explore mode (📖).

Slide the **Mode Switch** to the middle to enter Role-Play mode (🔍).

Slide the **Mode Switch** to the right to enter Music & Songs mode (🎵).



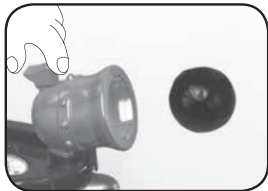
## 3. Light-Up Buttons

Press the three **Light-Up Buttons** to learn about colors and objects, to play pirate role-play games, and to hear songs, music and fun sounds.



## 4. Cannon Button

Insert the **Cannonball** into the **Cannon**, then press the **Cannon Button** to launch and hear fun sounds.





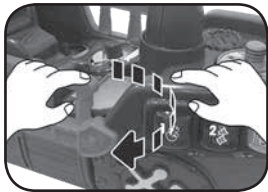
## 5. Recognition Point

There is one **Recognition Point** located on the front deck of the ship. Place the characters onto the **Recognition Point** to hear fun responses.



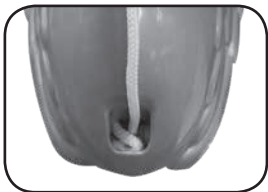
## 6. Transformation

The playset can be transformed from a ship to a treasure island. Open the ship or close the ship to hear fun responses.



## 7. Pull Cord and Storage

Use the cord to pull the ship along. For your child's safety we suggest you store the **Pull Cord** in the compartment in the **Hawk Figurehead** until your child is walking. We also recommend that you supervise your child when using the **Pull Cord**.



## 8. Automatic Shut Off

To preserve battery life, the **Treasure Seekers Pirate Ship™** will automatically power down after several minutes of no input. The ship can be turned on again by sliding the **Off/Volume Switch** to the **Low Volume** position or **High Volume** position, or by sliding the **Mode Switch** to the Explore mode, Role-Play mode or Music & Songs mode position.

**NOTE:** If the ship powers down while playing, we suggest installing a brand new set of batteries.

# ACTIVITIES - PIRATE SHIP

## 1. Mode 1: Explore

Slide the **Mode Switch** to the left position to enter this mode. Press the **Light-Up Buttons** to learn about colors, objects, letters, counting and more!

Place the characters onto the **Recognition Point** to hear the characters talk and introduce themselves, or press the **Cannon Button** to hear fun sounds.



## 2. Mode 2: Role-Play

Slide the **Mode Switch** to the middle position to enter this mode. Press the **Light-Up Buttons**, **Cannon Button** and place the characters onto the **Recognition Point** to play fun pirate role-play games!



3. **Mode 3: Music & Songs** 🎵  
Slide the **Mode Switch** to the right position to enter this mode. Press the **Light-Up Buttons** to hear pirate-themed melodies and songs.  
Place the characters onto the **Recognition Point** to hear the characters talk and sing, or press the **Cannon Button** to hear fun sounds.



## MOTOR SKILL DEVELOPMENT

The **Treasure Seekers Pirate Ship™** can be transformed from a ship to a treasure island, providing two fun ways to play!

Explore the playset and find a variety of features that can be pressed, turned and opened to encourage motor skill development.



## PIRATE SHIP MODE

When the ship is closed, you can go on an adventure with Captain Monty and Sailor Stanley:

1. Place a character on the **Lookout** to overlook the sea and island.



2. Place a character on the **Helm**, then turn it to pretend that the character is sailing the ship.



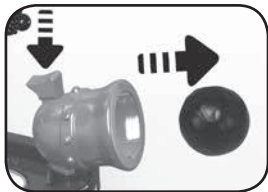
3. Place two characters on the **Seesaw** and move them up and down.



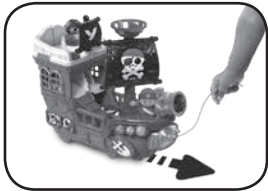
4. Twist the **Small Sail** and **Mast with Sail** in different directions.



5. Insert the **Cannonball** into the **Cannon**, then press the **Cannon Button** to launch the **Cannonball**.



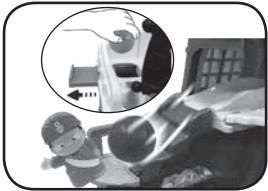
6. Pull the cord fastened to the **Hawk Figurehead** to pull the ship along.



## TREASURE ISLAND MODE

When the ship is open, you can explore the treasure island:

1. Flip the **Stair Door** down and place a character on it. Then, pull out the **Plank** and drop the **Cannonball** into the hole. You can see the **Cannonball** roll down the stairs and knock down the character as shown in the picture.



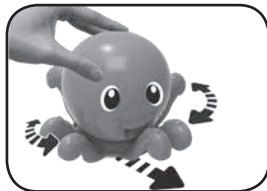
2. Flip the **Stair Door** up and drop the **Cannonball** into the hole. You can see the **Cannonball** roll down the stairs and bounce onto the ground floor as shown in the picture.



3. Place the **Octopus** on the beach and turn its legs.



4. Move the **Octopus** back and forth to see its legs spin.



5. Open and close the **Treasure Chest**.



# SONG LYRICS

## 1. **Anchor Button**

Drop the anchor, find the treasure, we are pirates. (Aye aye!)  
Sailing and singing, with our friends, yo ho!

## 2. **Sails Button**

Raise up the sails as high as you can!  
It's time to go to treasure island!  
Yo ho! Yo ho!  
Raise up the sails! (Up) Raise up the sails!  
Let's go! (Yo ho ho!)

## 3. **Treasure Chests Button**

What's in our mighty treasure chest?  
What could there be!?  
Gold coins and jewelry are all I can see!

## 4. **Captain Monty**

Captain Monty here!  
I'll guide us from sea to sea!  
Won't you come and sail with me?

## 5. **Sailor Stanley**

Sailor Stanley, that is my name.  
Yo ho! Let's go explore today! Hooray!

# CARE & MAINTENANCE

1. Keep the unit and its metal parts clean by wiping them with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries when the unit is not in use for an extended period of time.

4. Do not drop the unit on a hard surface and do not expose the unit to excess moisture.

## TROUBLESHOOTING

If for some reason the unit stops working or malfunctions while a character is on the **Recognition Point**, please remove the character and place them back onto the **Recognition Point**.

If the unit still does not function, or if for some reason the unit stops working or malfunctions on its own, please follow these steps:

1. Turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **ON**. The unit will now be ready to play again.
5. If the unit still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department on at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or by going to our website at [vtechkids.com](http://vtechkids.com) and filling out our Contact Us form located under the Customer Support link. A service representative will be happy to help you.

### **IMPORTANT NOTE:**

Creating and developing **VTech**<sup>®</sup> products is accompanied by a responsibility that we at **VTech**<sup>®</sup> take very seriously. We make every effort to ensure the accuracy of the information which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or by going to our website at [vtechkids.com](http://vtechkids.com) and filling out our Contact Us form located under the Customer Support link with any problems and/or suggestions that you might have. A service representative will be happy to help you.



**Note:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

**Caution:** Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



### Supplier's Declaration of Conformity

Trade Name: VTech®  
Model: 1778  
Product name: Treasure Seekers Pirate Ship™  
Responsible Party: VTech Electronics North America, LLC  
Address: 1156 W. Shure Drive, Suite 200  
Arlington Heights, IL 60004  
Website: vtechkids.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:

(1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

*CAN ICES-3 (B)/NMB-3(B)*

**Visit our website for more  
information about our products,  
downloads, resources and more.**

***vtechkids.com***

Read our complete warranty policy online at  
***vtechkids.com/warranty***

